

Tower of Babel

**A solitaire game adapted for the piecepack
by Mark A. Biggar**

Version 1.1, August 2004

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1 player - 10 min

Object

Stack the tile up into a single stack. This game is an adaptation of the traditional card solitaire game of the same name.

Game Play

This game uses only the 24 piecepack tiles.

Shuffle all the tiles face down and stack them up into a draw pile. Draw one tile and place it face up in front of you. The display for this game consists of stacks of tiles in a line from left to right. A turn in the game is preformed by drawing a new tile, using it to create a new stack at the right end of the line and then moving stacks of tiles, placing them on the top of stacks to their left in the line. A stack of tiles may be moved on top of another stack to the left that is either one position to the left or three positions to the left, but only if the tile on top of the stack to be moved matches tile on top of the stack to be covered. Tiles match if they have either the same suit or the same value. If the tile matches both stacks to the left, you may move it on top of either stack, your choice. After moving all the stacks you can or wish, continue playing by drawing another tile and repeating the above process. The game is over when the last tile is played and any final stacks are moved.

Winning

You completely win the game if you finish with only a single stack of tiles. You get a partial win, if there are less then four stacks left.

History

20040113 mab 1.0 Initial version for www.piecepack.org
20040807 mab 1.1 fix typos

Thank you for playing my game. Please report rules problems or variant suggestions to mark@biggar.org.

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